

## MARK SCHEME for the October/November 2013 series

## 0420 COMPUTER STUDIES

0420/33

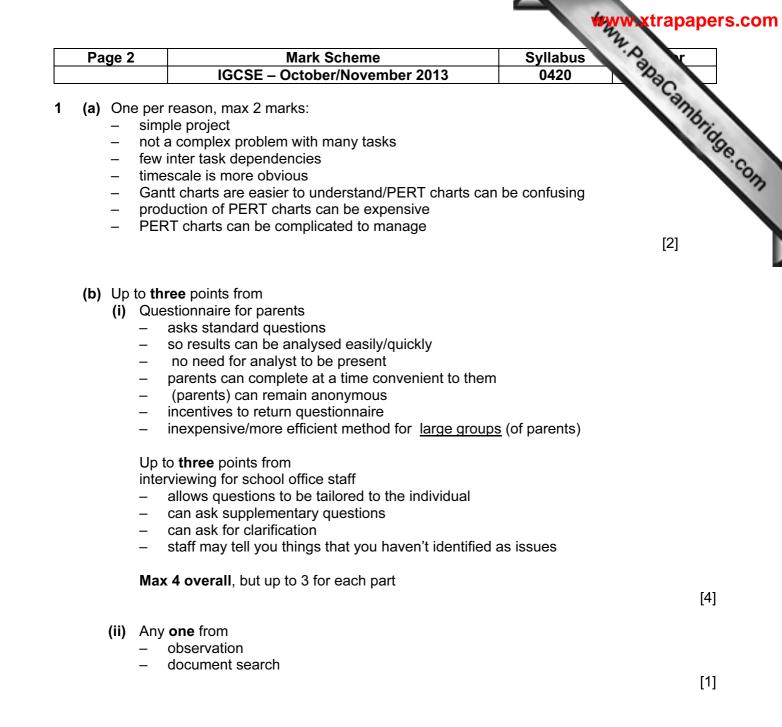
Paper 3, maximum raw mark 60

This mark scheme is published as an aid to teachers and candidates, to indicate the requirements of the examination. It shows the basis on which Examiners were instructed to award marks. It does not indicate the details of the discussions that took place at an Examiners' meeting before marking began, which would have considered the acceptability of alternative answers.

Mark schemes should be read in conjunction with the question paper and the Principal Examiner Report for Teachers.

Cambridge will not enter into discussions about these mark schemes.

Cambridge is publishing the mark schemes for the October/November 2013 series for most IGCSE, GCE Advanced Level and Advanced Subsidiary Level components and some Ordinary Level components.



Page 3	Marl	k Scheme	Sylla	bus "A		
	IGCSE – Octo	ber/November 2013	042	20	Da	
(c) (i)		gn, <b>one</b> mark for trip	details, max <b>tw</b>	o marks for	Phys	
		ation about user frien	dliness must rel	ate to candi	date's hidge.co	2

	Screen		Explanation
_	inclusion/entry of trip details: Destination Activities Date(s Cost		use of a suitable font to aid readability use of drop down boxes for ease of selection
_	appropriate title	_	to clearly identify the screen
_	use of suitable picture(s) /logo/video clip	_	to make the screen more attractive/understandable /identifiable
_	navigation to consent form/ student details/parent details/payment	_	clear links through the process

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(ii) max three marks for design, max two marks for explanation about user friendliness must relate to candidate's design

Screen	Explanation
<ul> <li>entry of student details</li> <li>Name</li> <li>Class</li> </ul>	<ul> <li>clear prompts/instructions for user (to improve accuracy of form filling)</li> </ul>
<ul> <li>entry of parent details:</li> <li>Name</li> <li>Address</li> <li>Telephone no</li> </ul>	<ul> <li>highlighting any errors to show the parent where there are problems with the information entered</li> </ul>
– Consent	<ul> <li>explanation of why data entry method used</li> </ul>
<ul> <li>use of submit/reset</li> </ul>	<ul> <li>to clarify actions</li> </ul>
– email	

[5]

Page 4	Mark Scheme	Syllabus r
	IGCSE – October/November 2013	0420
	of login/passwords(keyed or biometric)/smart cards of firewall virus software	mbridg

(e) (i) One mark per symbol and description

	$\bigcirc$	
Hard disk (database)	Connector (a link to or from another part of diagram)	Input/Output operation
	Terminator	
Visual Display Unit (Monitor)	(Start and end of the flow diagram)	Data processing operation
		Å
Document output (printed hard copy)	Manual input (e.g. keyboard)	Communication line (e.g. telephone line)

- (ii) One mark for per process, max 3:
  - Storing consent details
  - Updating parents' payments
  - Transferring payments to school (trip) spreadsheet
  - <u>Sending</u> email confirmation of payments
  - <u>Sending</u> email reminder for <u>final payments</u>

One mark per input, max 2

- Logon Details
- Information for consent form/list of details
- Payment details/debit or credit card details

One mark per data store, max 2

- Pupil/Parent/Consent details
- Trip details
- Spreadsheet/payment details
- Database/data store/storage (only if none of the above are given)

One mark per output, max 2

- trip/consent details (screen not paper)
- Confirmation of payment (email)
- Request for final payment (email)

[4]

## PA CAMBRIDGE

Page 5	Mark Scheme	Syllabus	N.P. K
	IGCSE – October/November 2013	0420	1020
Prompt	<b>ght</b> marks from: to enter amount to pay		andridge.
	nount to pay nount to pay nount to pay <i>if the first two statements are reversed</i> )		Se
Check n	ew total would not be greater than total price of trip		
	error message if greater than		
Exit rout			
I Indate 1	total amount		

Sample algorithms

Calculate amount outstanding Output appropriate message Output amount outstanding

<pre>print "Enter amount to pay"</pre>	(1)
input AmountToPay	(1)
Total = Total + AmountToPay	(1)
<pre>if Total &gt; Price</pre>	(1)
then	
<pre>print "Payment is too large"</pre>	(1)
exit	(1)
AmountOutstanding = Price - Total	(1)
<pre>print "Amount still outstanding"</pre>	(1)
print AmountOutstanding	(1)

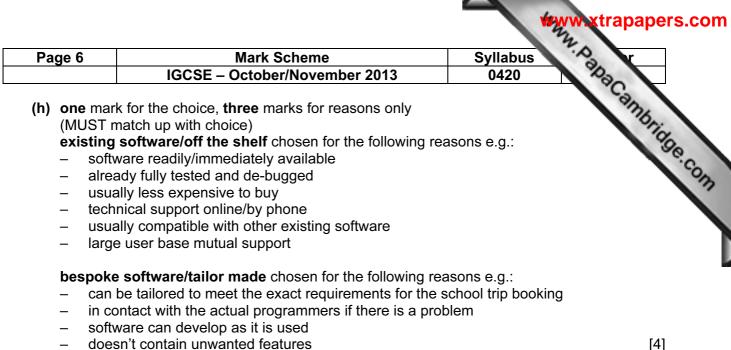
<pre>print "Enter amount to pay" input AmountToPay if AmountToPay + Total &gt; Price there</pre>	(1) (1) (1)
<b>then</b> <b>print</b> "Payment is too large"	(1)
exit	(1)
Total = Total + AmountToPay	(1)
AmountOutstanding = Price - Total	(1)
<pre>print "Amount still outstanding"</pre>	(1)
print AmountOutstanding	(1)

[8]

(g) One mark per value suitable for amount paid, one mark per reason (the following two numbers are examples)

- 100 this checks that system processes appropriate inputs
- 200 rejected payment too large, error message produced
- 160 boundary/extreme data that is doesn't produce an error message
- 161 boundary data that produces an error message

[4]



- doesn't contain unwanted features
- (i) One mark per point up to a maximum of three

Test data max 2

- Use of test data sets \_
- normal test data has known outcomes \_
- extreme test data checks validation rules
- abnormal test data should produce error messages \_
- mention of normal, abnormal, and extreme data \_ (all 3 with no valid expansions, one mark if above not given)

Types of testing max 2

- Black box
- White box
- System
- Alpha
- Beta
- User, etc.

Other

- testing that the school trip payment system meets the requirements of the school
- volume testing

[3]

Page 7	Mark Scheme	Syllabus
	IGCSE – October/November 2013	0420
(j) One marl	k per item, one mark per reason must match item, e	Syllabus 0420 e.g.
program	listing/coding	Tid
	terations can be made	
	ning language(s) used	
	e application can be recompiled	
System fl		
	view of whole system	
	/algorithm/pseudocode	
	at the logic can be altered if required	
	out formats	
	e requirements	n the evetom
	esting any alterations/to know what is needed to rur requirements	n the system
	esting any alterations/to know what is needed to rur	n the system
	ugs' in the system	in the system
	ey can be removed	
	iables used (and their meaning/description)	
	at alterations to code don't spawn new errors	
	ures/data model	
	hat files and file sizes can be checked	
	/sample runs (with results and actual test data use	ed)
	that test can be re-run when alterations are made	
validation		tion [0]
- 50 ui	at any extra inputs can be subject to similar validat	tion [8]
( <b>k)</b> one mark	for each point related to the school scenario, e.g.	
– discu	uss with school office staff/parents whether or not n	new system works
– discu	iss with school office staff/parents whether or not s	
– cons	ider if objectives of new system have been met	
look	at results from tests	

- look at results from tests
- look at printouts, etc. to see if system produced the correct outcomes

[3]